Gradient Descent Statistical Methods in NLP 2 ISCL-BA-08

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Optimization and machine learning

- Most machine learning problems are optimization problems:
 - define a *model* (a function) class (parametrized by a set of parameters *w*)
 - define an *objective* (or *loss*, *cost*) function J(w)
 - find the weights (model) that minimize the objective function

$$w^* = \operatorname*{arg\,max}_w J(w)$$

- If the objective function is continuous and differentiable we can use derivative of the function to find the minimum
- If the loss function is *convex*, there is a single *global minimum*
- If we are lucky (e.g., as in regression), there is an analytic solution to J(w) = 0
- In most cases we use a search procedure to find the minimum

Introduction Gradient descent Stochastic gradient descent Summary

Estimating regression parameters (again)

analytic solution

• Data:
$$\mathbf{x} = \begin{bmatrix} 4 \\ 2 \end{bmatrix}$$
 $\mathbf{y} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$
Model: $\hat{\mathbf{y}} = w\mathbf{x}$

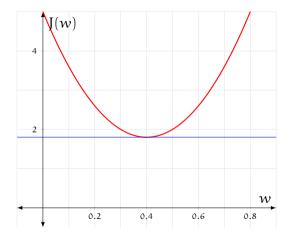
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- Data: $\mathbf{x} = \begin{bmatrix} 4 \\ 2 \end{bmatrix}$ $\mathbf{y} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$ Model: $\hat{\mathbf{y}} = w\mathbf{x}$
- Squared errors

$$J(w) = (4w - 1)^{2} + (2w - 2)^{2}$$
$$= 20w^{2} - 16w + 5$$



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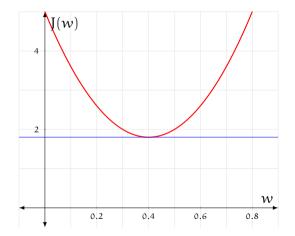
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- Squared errors

$$J(w) = (4w - 1)^{2} + (2w - 2)^{2}$$
$$= 20w^{2} - 16w + 5$$

• Setting the derivative to zero:

$$\frac{\mathrm{d}J}{\mathrm{d}w} = 40w - 16 = 0 \Rightarrow w = \frac{2}{5}$$



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Gradient descent for parameter estimation

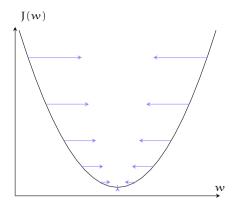
- In many ML problems, we do not have a closed form solution for finding the minimum of the error function
- In these cases, we use a search strategy
- *Gradient descent* is a search method for finding a minimum of a (error) function
- The general idea is to approach a minimum of the error function in small steps

$$\boldsymbol{w} \leftarrow \boldsymbol{w} - \eta \nabla J(\boldsymbol{w})$$

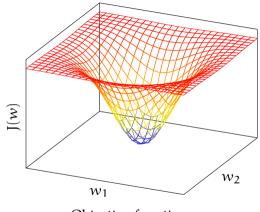
- $\nabla J\,$ is the gradient of the loss function, it points to the direction of the maximum increase
 - η is the *learning rate* or *step size*)

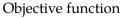
Gradient descent with single parameter

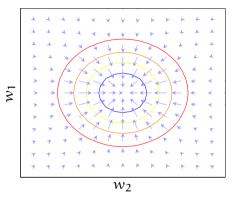
- For a single parameter, gradient is a one-dimensional vector
- The direction of gradient is towards the maximum increase
- We take steps proportional to $-\nabla J(w)$
- Steeper the curve, the larger the parameter update



Gradient descent with two/more parameters

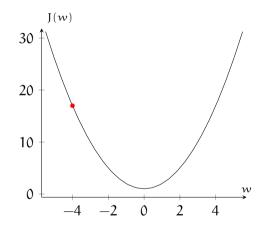




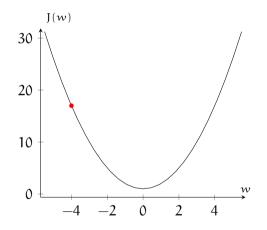


Negative gradients

•
$$J(w) = x^2 + 1$$
, $J'(w) =$

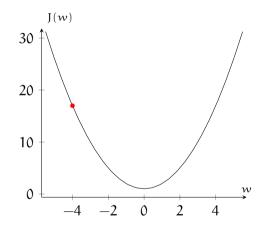


•
$$J(w) = x^2 + 1$$
, $J'(w) = 2x$



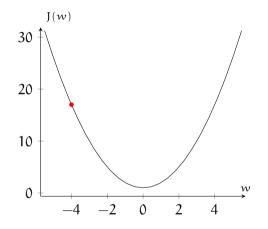
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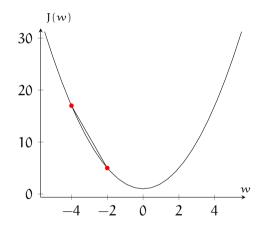
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$$J(w) = x^2 + 1$$
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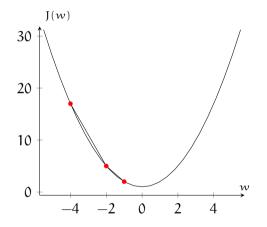
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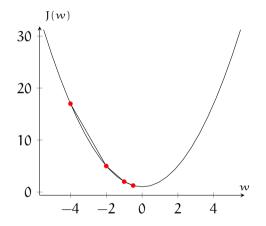
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- w = -2 + 1 = -1: -0.25J'(-1) = 0.5



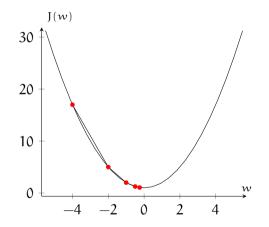
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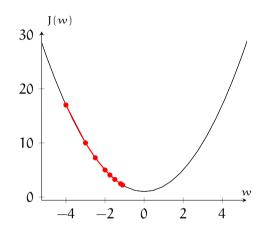
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- w = -2 + 1 = -1: -0.25J'(-1) = 0.5
- w = -1 + 0.5 = -0.5: -0.25J'(-0.5) = 0.25
- ...when do we stop?



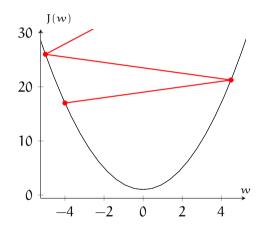
The importance of the learning rate

• Small learning rate causes slow convergence



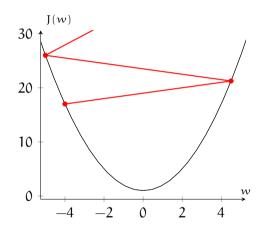
The importance of the learning rate

- Small learning rate causes slow convergence
- Too large learning rate causes ovrshooting



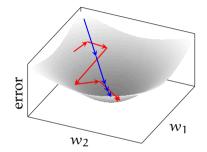
The importance of the learning rate

- Small learning rate causes slow convergence
- Too large learning rate causes ovrshooting
- It is common to adapt the learning rate



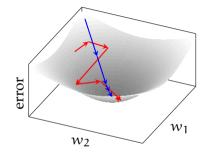
Stochastic gradient descent

- Standard (batch) gradient descent is computationally expensive: it updates weight at every *epoch*
- Stochastic gradient descent (SGD) updates weights for every training instance
- SGD may take more steps, but converges to the same solution



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- Standard (batch) gradient descent is computationally expensive: it updates weight at every *epoch*
- Stochastic gradient descent (SGD) updates weights for every training instance
- SGD may take more steps, but converges to the same solution
 - In practice a *mini-batch* is more common
 - Correct *batch size* is an important hyperparameter for neural networks



Adapting learning rate

• The choice of learning rate $\boldsymbol{\eta}$ is important

too small slow convergence

too big overshooting - may fluctuate around the minimum, or even jump away

- The idea is to adapt the learning rate during learning
- A common trick is adding a momentum: if we move in the same direction a long time accelerate

$$\Delta w_{ij}(t) = \eta \frac{\partial J}{\partial w_{ij}} + \alpha \Delta w_{ij}(t-1)$$

- Other improvements include using a separate learning rate for each parameter
- There are many adaptive optimization algorithms: Adagrad, Adadelta, RMSprop, Adam, ...



- Gradient descent is a general method for searching for the minima of a function
- We often use a mini-batch gradient descent: weights are based on a small number of training instances
- Reading: Jurafsky and Martin (2025, Section 5.6)



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Next:

• Introduction to ANNs, Reading: Jurafsky and Martin (2025, Chapter 7)

References & further reading

Jurafsky, Daniel and James H. Martin (2025). Speech and Language Processing: An Introduction to Natural Language Processing, Computational Linguistics, and Speech Recognition with Language Models. 3rd. Online manuscript released January 12, 2025. URL: https://web.stanford.edu/~jurafsky/slp3/.